

7.411 OPERATIONS RESEARCH I
92.473

Concerned with LINEAR PROGRAMMING.

Will motivate by considering an example.

Oakwood Furniture Company

Company has 1205 units of wood on hand

Table requires 2 units of wood

Chair requires 1 unit of wood.

Distributor will pay \$20 per table

\$15 per chair

Distributor will not accept more than eight chairs.

Distributor wants, at least twice as many ~~chairs~~ ~~tables~~ chairs tables.

How many tables & chairs should the company produce to maximize its revenue?

Decision variables:

x_1 = number of tables produced

x_2 = number of chairs produced.

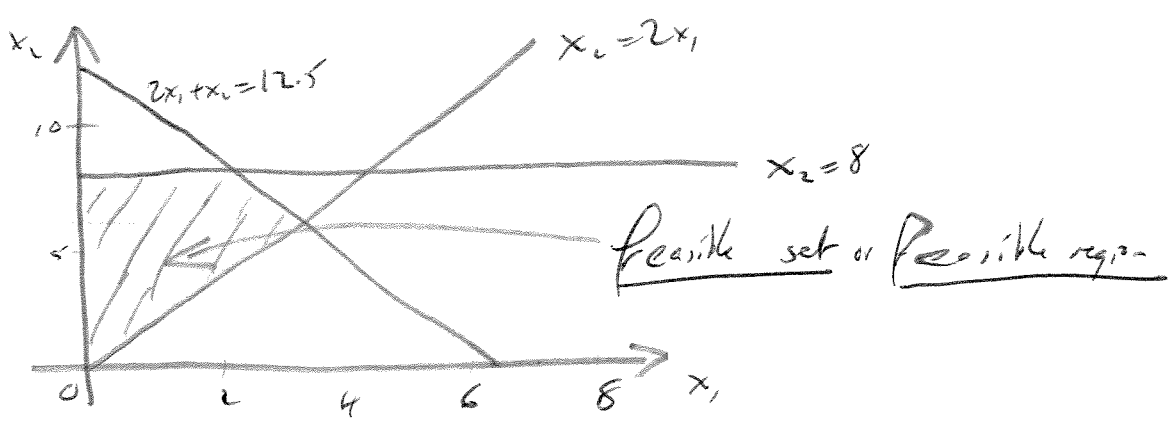
A plan to manufacture this resource is a production program.

Income z that would be generated by selling x_1 tables and x_2 chairs could be $z = 20x_1 + 15x_2$

Have various restrictions:

- At most eight chairs: $x_2 \leq 8$
 - At least two chairs for each table: $x_2 \geq 2x_1$
 - Limit on amount of wood available: $2x_1 + x_2 \leq 12.5$
 - Need nonnegative amount of chairs & tables: $x_1 \geq 0, x_2 \geq 0$
- Constraints

A production program that simultaneously satisfies all the constraints is feasible.

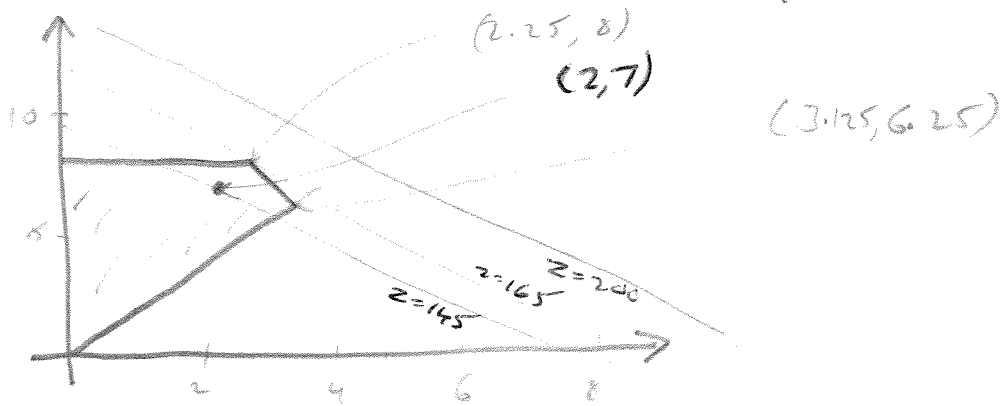


Eg $x_1 = 2, x_2 = 7$ is feasible. Yields revenue $20 \cdot 2 + 15 \cdot 7 = \145

Objective of Oakwood is to find the feasible solution with the largest revenue.

The function $z = 20x_1 + 15x_2$ is the objective function.

Look at contours of objective function.



Objective function contours that intersect the feasible region at the highest value is $z = 165$. Have one feasible solution with that value: $x_1 = 2.25, x_2 = 8$.

This is the optimal solution. The optimal value is 165.

~~Assumption of continuity~~

Notice that the optimal solution is ~~an interior point~~ a corner point or extrem point.

The Simplex algorithm systematically moves from one corner point to another until it finds the optimal solution.

Assumption of rationality

Optimal solution is 2.25 tables, 8 chairs.

May not want ~~1/4~~ $\frac{1}{4}$ of a table. So could use integer programming to find best integer solution.

Best integer solution is $x_1 = 2, x_2 = 8$, with $z = \$160$.

It may be that fractional values are meaningful, e.g.

if the furniture company was necessarily in units of 1000,
 then the solution $x_1 = 2.25, x_2 = 8$ corresponds to 2250 tables
 and 8000 chairs.

Sensitivity of the optimal solution

If the ~~constraint~~ objective function or constraints are changed a little, what happens to the optimal solution?

Don't ~~have~~ necessarily have to solve the problem from scratch
 - can often use information about the optimal solution.

Algebraic statement of linear programming problems

Outwood problem:

max $z = 20x_1 + 15x_2$

} Objective function.

s.t.

$$\begin{aligned} x_2 &\leq 8 \\ 2x_1 - x_2 &\leq 0 \\ 2x_1 + x_2 &\leq 12.5 \\ x_1, x_2 &\geq 0 \end{aligned}$$

} constraints

This is a Linear program.

General form:

maximize
 or
 minimize

a linear function of several variables,

subject to

linear inequality constraints

and/or

linear equality constraints.

Diet problem

Find cheapest combination of foods that will satisfy all the daily nutritional requirements of the person.

See handout from Argonne web site.

Transportation problems

Get goods from warehouses to stores.

What warehouse supplies what store?

Constraints on capacity of warehouses, demands of stores.

Cost of shipping between each pair.

g Blending problem

Have ~~three~~ ^{three} types of raw oils:

~~Oil 1~~
~~Oil 2~~

Density

Octane level.

Cost of raw materials

oil 1

80

.75

oil 2

90

1.00

oil 3.

95

1.10

~~Can~~ Blend to form two gasolines: premium, regular.

Premium has octane level ≥ 92

Sell for \$1.20/gallon

Regular has octane level ≥ 84 .

Sell for \$1.00/gallon.

Octane concentration blends linearly.

Refinery can only blend 5000 gallons/day.

So: ~~max $92x_p + 84x_r$~~ ~~75~~

$$\text{max } 120x_p + \frac{100}{5}x_r - 75(x_{p1} + x_{r1}) - 100(x_{p2} + x_{r2}) - 110(x_{p3} + x_{r3})$$

$$\text{st. } x_p = x_{p1} + x_{p2} + x_{p3}$$

$$x_r = x_{r1} + x_{r2} + x_{r3}$$

$$x_p + x_r \leq 5000$$

$$80x_{p1} + 90x_{p2} + 95x_{p3} \geq 92x_p$$

$$80x_{r1} + 90x_{r2} + 95x_{r3} \geq 84x_r$$

$$x_i \geq 0.$$

7 Real world examples (use extensions of LP)

① SABRE crew scheduling, and other scheduling operations.
Saves hundreds of millions of dollars / year for AA.

② SABRE yield management:

Price airline seats on basis of time ahead of purchase.

Saves AA \$1 billion per year.

③ Schedule basketball games: ACC. (✓ 22, \$500/seat today, April 1998)

Versus constraints:

- Each team has equal games at home every other year
- Good TV games each week.
- Players have enough time between games for studies and rest.
- Schedule convenient for fans.

A shift scheduling example.

Troy Medical is scheduling its resident doctors.

It requires them to work 12 hour shifts, starting at either midnight, 6am, noon or 6pm.

On average, they need 17 doctors between midnight & 6am
~~15~~ 15 doctors between 6am & noon
~~20~~ 20 doctors between noon & 6pm
 31 doctors between 6pm & midnight.

How many doctors do they need to make sure they cover the demand?

Let x_1 = # doctors starting at midnight
 x_2 = # doctors starting at 6am
 x_3 = # doctors starting at noon
 x_4 = # doctors starting at 6pm.

min $x_1 + x_2 + x_3 + x_4$

st. $x_1 + x_4 \geq 17$ Cover midnight - 6am
 ① $x_1 + x_2 \geq 15$ Cover 6am - noon
 $x_2 + x_3 \geq 20$ Cover noon - 6pm
 ② $x_3 + x_4 \geq 31$ Cover 6pm - midnight

$x_1, x_2, x_3, x_4 \geq 0$.

Optimal soln: $x_1 = 15, x_2 = 0, x_3 = 29, x_4 = 2$. Adding ① & ② verifies this is optimal.

Opt soln: $x_4 = 31, x_2 = 24$ or $x_1 = 24, x_3 = 31$.
 Since ① & ② implies $x_1 + x_2 + x_3 + x_4 \geq 24 + 31 = 55$.

Possible additional constraints: $x_i \geq 5$, to ensure continuity in service.
 (Otherwise, everyone clocks off at noon in the optimal soln.)

A Time-Phased Inventory Model

Troy Book store is ~~selling~~ sells pencils in the Fall semester.

They break the semester into four months:

- ①: Aug 20 - Sep 20
- ②: Sep 20 - Oct 20
- ③: Oct 20 - Nov 20
- ④: Nov 20 - Dec 20.

They ~~know~~ have forecast demand of 10000, 2000, 3000, 6000 for the four months.

They have 8000 pencils on hand.

They can purchase up to 4000 pencils per month, delivered on the first day of the month.

Any pencil not sold in the month it is bought costs .02¢ to store.

What should their purchase schedule be to minimize storage costs?

- x_i = amount bought in period i
- s_i = amount stored at beginning of period i
- d_i = demand in period i

min $0.02 \sum_{i=1}^4 s_i$

$$s_0 = 8000 + x_1 - 10000 = s_1$$

$$s_i + x_i - d_i = s_{i+1} \quad i = 2, 3, 4$$

$$x_i \leq 4000 \quad i = 1, \dots, 4$$

$$x_i, s_i \geq 0$$

Optimal:
 $x = (2000, 3000, 4000, 4000)$
 $s = (0, 1000, 2000)$

Additional features

- ① might want some inventory on hand at end of semester.
- ② Pricing differences for purchase cost
- ③ Stochastic demand

$$\left(\begin{array}{c} \text{Starting level} \\ \text{in period } i \end{array} \right) + \left(\begin{array}{c} \text{impact of} \\ \text{period } i \\ \text{decisions} \end{array} \right) = \text{starting level in period } i$$

$$s_i + x_i = d_i + s_{i+1}$$

beginning inv + purchase = demand + ending inventory.

Handling Min-Max & Absolute Values

Want to minimize the maximum distance to three points.

Measure distance using L_1 -norm = x -displacement + y -displacement.

Eg: parents want to ~~to~~ minimize the maximum distance to any of their children.

$$\bullet (1, 7)$$

$$\bullet (8, 6)$$

$$x(x, y)$$

$$\bullet (2, 1)$$

$$\text{Distance to } (1, 7) : |x-1| + |y-7|$$

$$\text{Distance to } (8, 6) : |x-8| + |y-6|$$

$$\text{Distance to } (2, 1) : |x-2| + |y-1|$$

$$\min \max \{ |x-1| + |y-7|, |x-8| + |y-6|, |x-2| + |y-1| \}$$

Nowhere: min max and absolute values.

Handling min max:

$$\min f$$

$$\text{st. } \begin{cases} f \geq |x-1| + |y-7| \\ f \geq |x-8| + |y-6| \\ f \geq |x-2| + |y-1|. \end{cases}$$

Handling absolute values:

Introduce new variables:

$$x-1 = u_{x1} - v_{x1}, \quad u_{x1} \geq 0, \quad v_{x1} \geq 0$$

Eg: $x=3$:
take $u_{x1}=2, v_{x1}=0$
 $x=0$: take $u_{x1}=0, v_{x1}=0$

then $|x-1| = u_{x1} + v_{x1}$, provided one of these is negative.

$$y-7 = u_{y7} - v_{y7}, \quad u_{y7} \geq 0, \quad v_{y7} \geq 0$$

$$|y-7| = u_{y7} + v_{y7}$$

So require $f \geq u_{x1} + v_{x1} + u_{y7} + v_{y7}$

$$\begin{aligned} x-1 &= u_{x1} - v_{x1} \\ y-7 &= u_{y7} - v_{y7} \\ u_{x1}, v_{x1}, u_{y7}, v_{y7} &\geq 0. \end{aligned}$$

Note: if u_{x1}, v_{x1} both positive, can be better by reducing them both, leaving x unchanged.

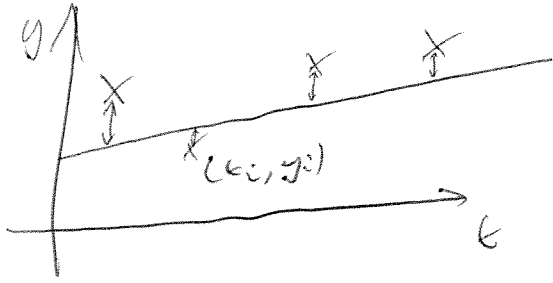
~~Find~~ or
Final model:

$$\begin{aligned} \text{min } & f \\ \text{st. } & f \geq u_{x1} + v_{x1} + u_{y7} + v_{y7} \\ & f \geq u_{x8} + v_{x8} + u_{y6} + v_{y6} \\ & f \geq u_{x2} + v_{x2} + u_{y1} + v_{y1} \end{aligned}$$

$$\begin{aligned} x-1 &= u_{x1} - v_{x1} \\ y-7 &= u_{y7} - v_{y7} \\ x-8 &= u_{x8} - v_{x8} \\ y-6 &= u_{y6} - v_{y6} \\ x-2 &= u_{x2} - v_{x2} \\ y-1 &= u_{y1} - v_{y1} \end{aligned}$$

All u 's, v 's ≥ 0 .

Regression



Find line that minimizes the sum of the errors.

Have times t_i and values y_i .

Line $y = mt + c$.

Want to find best m, c .

Error at (t_i, y_i) is $|y_i - mt_i - c|$

$$\text{So: } \min_{m, c} \sum_{i=1}^n |y_i - mt_i - c|$$

Get rid of absolute values:

$$\min_{m, c, u, v} \sum_{i=1}^n u_i + v_i$$

$$\text{s.t. } u_i - v_i = y_i - mt_i - c$$

$$u_i, v_i \geq 0.$$

Baseball playoff eliminations.

R I O T website:

<http://riot.ieor.berkeley.edu/nbaseball>

Eg:

	W	L
Maddens	19	15
Lumberjacks	19	15
Jays	16	19
Angels	15	20

Each team plays each other team twice.

Maddens & Lumberjacks have six games left, all against each other.

Jays & Angels have five games left, all against each other.

If Jays win all their remaining games, they would have a record of 21-19.

If Maddens & Lumberjacks lose all their remaining games, they'd each have records of 19-21.

So Jays could come first. (NASCAR NASCAR calculations: eliminate if another team's wins + our losses \geq 41.)

But either Maddens or Lumberjacks must win at least 3 of their remaining ~~five~~ ^{six} games.

So ~~at least~~ ^{at least} one of them will be at least 22-18.

So Jays cannot come first.

Use LP formulation to show Jays can't come first.

parameter Say we have n teams. Team i 's current record is W_i wins, L_i losses.

Want to know if team n can still come first.

Can assume they win all their remaining games.

parameter Let p = number of games in a season.

What to know: is there some selection of results so that our final record of $p - L_n$ wins, L_n losses can win the division?

variable } Let W_i^f = final number of wins for team i .
 parameter } Let p_{ij} = number of games remaining between teams i and j .
 variable } Let j_{ij} = number of these games won by team i .
 j_{ji} = number of these games won by team j .

So
$$j_{ij} + j_{ji} = p_{ij}$$

Then
$$W_i^f = W_i + \sum_{\substack{j \neq i \\ j \in N}} j_{ij}$$

Let
$$z = \# \text{ games by which team } n \text{ wins the division.}$$

$$= \min_{i=1, \dots, n-1} \{ p - L_i - W_i^f \}$$

So:

$$\begin{aligned} \max z \\ \text{s.t. } z &\leq p - L_i - W_i^f & i=1, \dots, n-1 \\ W_i^f &= W_i + \sum_{\substack{j \neq i \\ j \in N}} j_{ij} & i=1, \dots, n-1 \end{aligned}$$

$$\begin{aligned} j_{ij} + j_{ji} &= p_{ij} & i=1, \dots, n-1, j=1, \dots, n-1, i \neq j. \\ j_{ij} &\text{ integral, nonnegative.} \end{aligned}$$

This integer program has a special structure:

Can ignore the integrality restriction on g_{ij} . — Network flow problem, ~~if don't~~ if don't have $z, i.e.$

If get fractional ^{optimal} z , can round it down: this gives the optimal value for the integer program. if just determining whether a feasible solution exists, i.e. a nonnegative See over

If optimal value is < 0 , then there is no feasible solution.

For our 4-tree example,

$$\begin{aligned} \max \quad & z \\ \text{s.t.} \quad & z \leq 40 - 19 - W_1^f \\ & z \leq 40 - 19 - U_2^f \\ & z \leq 40 - 19 - W_3^f \end{aligned}$$

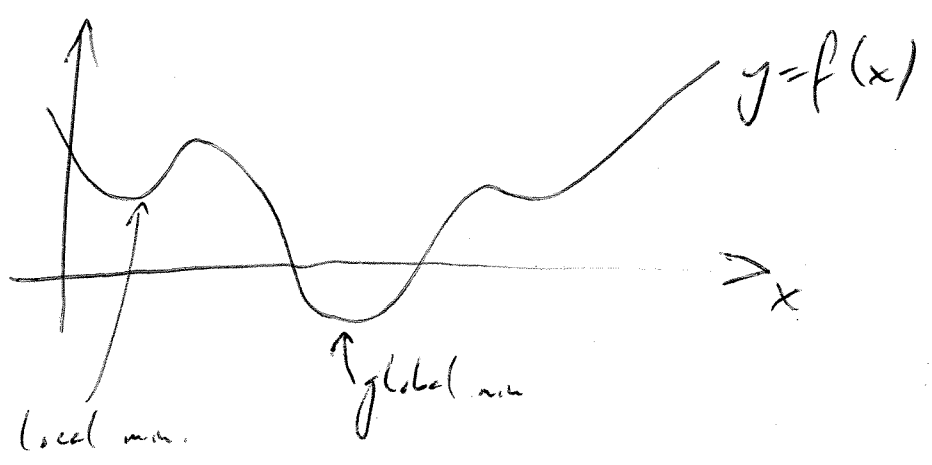
1 = Mudhen,
2 = Lumberjacks,
3 = Angels

$$\begin{aligned} W_1^f &= 19 + g_{12} \\ W_2^f &= 19 + g_{21} \\ g_{12} + g_{21} &= 6 \\ g_{ij} &\text{ integral, nonnegative.} \end{aligned} \quad (W_3^f = 15)$$

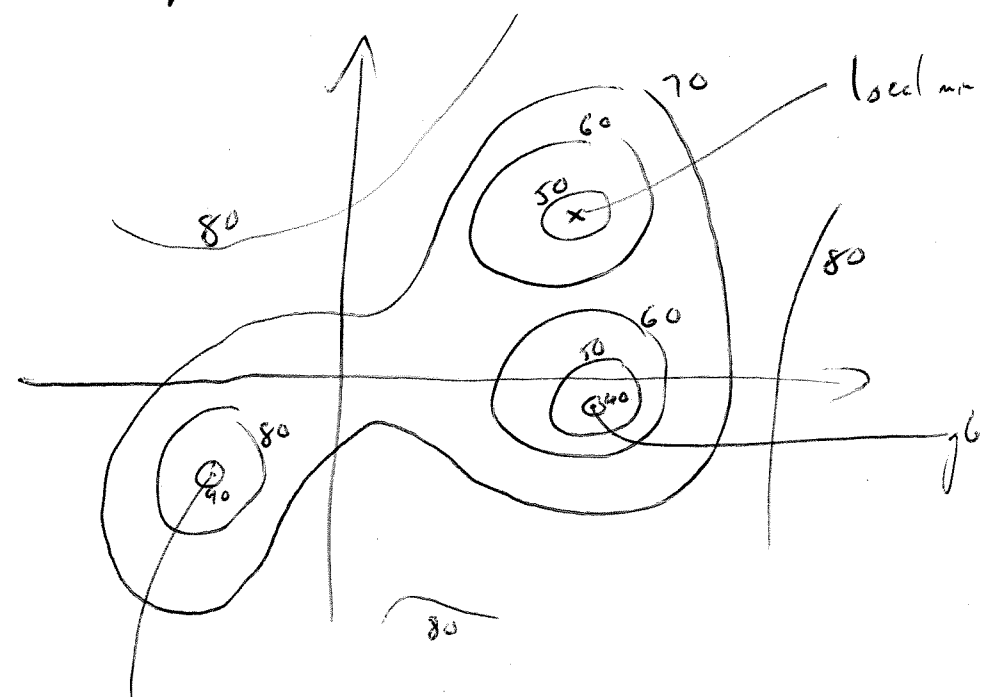
imply either $W_1^f \geq 22$ or $U_2^f \geq 22$, since $W_1^f + U_2^f \geq 44$.

Then $z \leq 21 - 22 = -1$. So Jays can't build first.

Optimizing Success (Radon, Chapter 3)



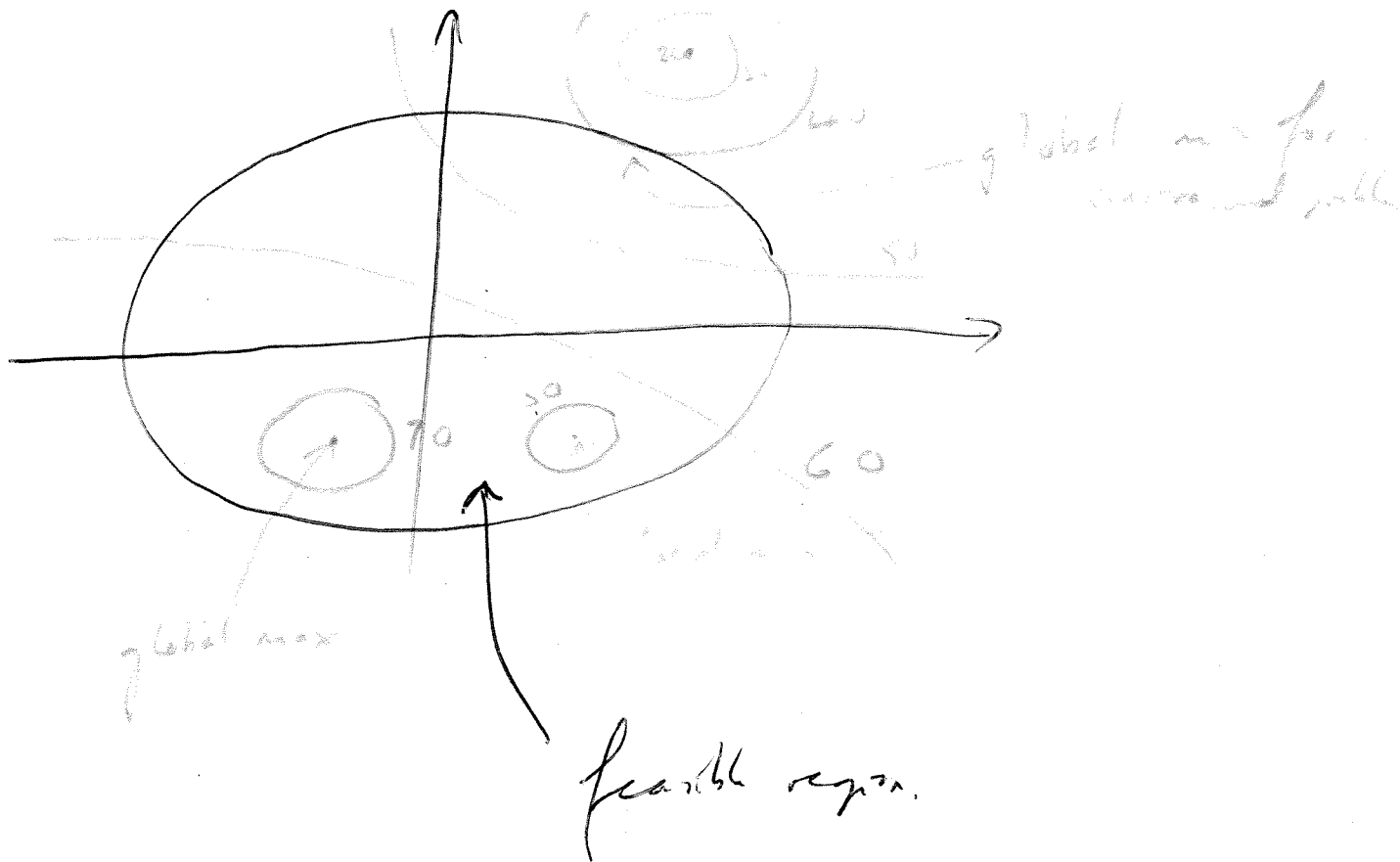
2-D contour plot (unconstrained)



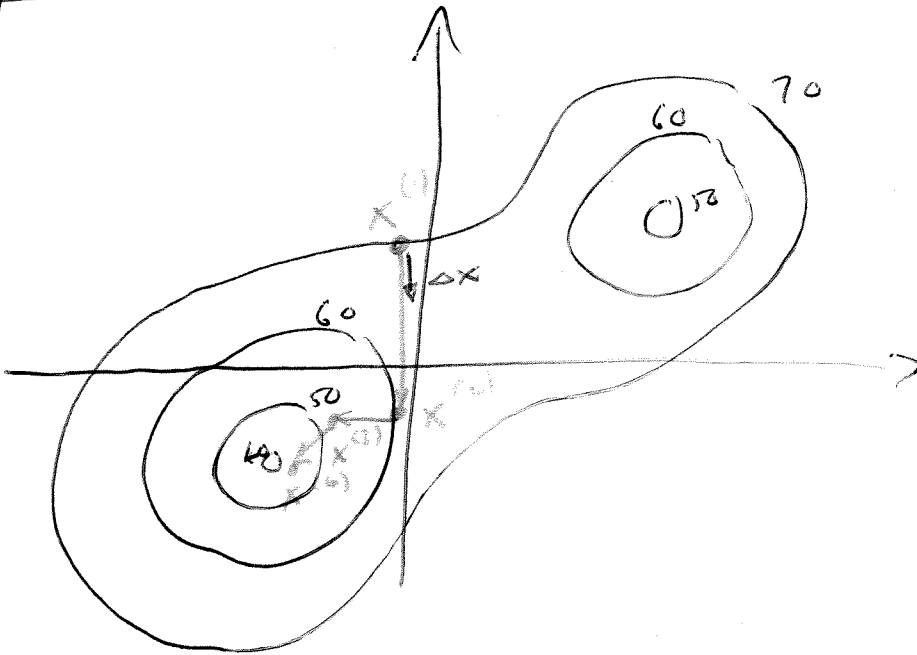
local max.
 (not global max,
 since it appears
 $f \rightarrow \infty$ as $|x| \rightarrow \infty$)

Does it really have
 what happens as
 $|x| \rightarrow \infty$

2-D contour plot (continued)



Finding a local min



Advance from current solution $x^{(k)}$ to new solution $x^{(k+1)}$ by choosing a move direction Δx and then a step size $\lambda > 0$,

so
$$x^{(k+1)} = x^{(k)} + \lambda \Delta x.$$

In figure, $x^{(2)} = x^{(1)} + 3 \Delta x.$

Vector Δx is an improving direction ~~iff~~ at $x^{(k)}$ if the objective function value at $x^{(k)} + \lambda \Delta x$ is superior to that of $x^{(k)}$ for all $\lambda > 0$ sufficiently small.

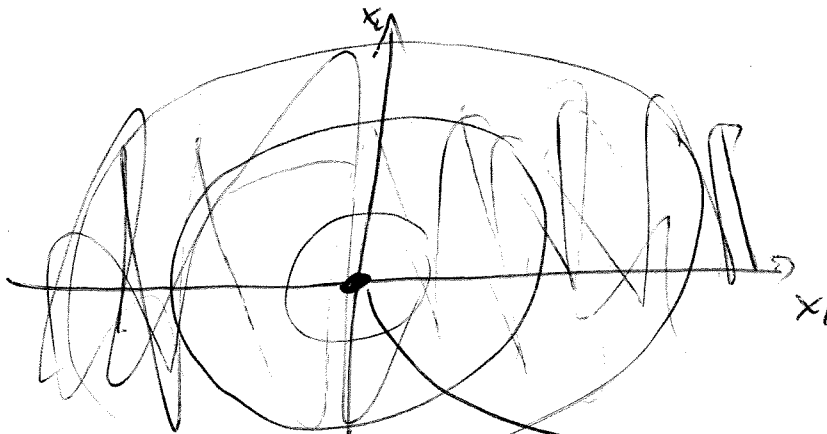
Choosing the direction Δx

Often good to take the negative of the gradient. Since: gradient is direction along which function increases most quickly.

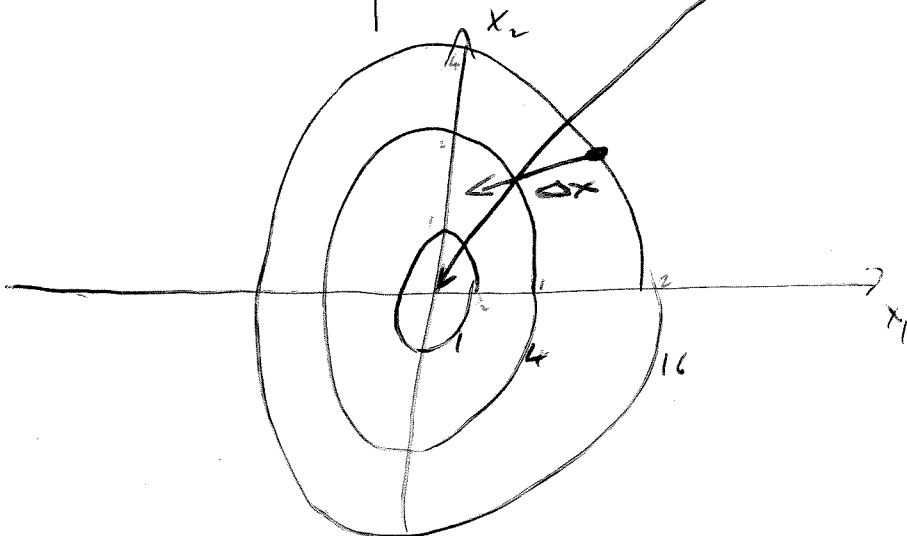
Eg: $\min 4x_1^2 + x_2^2$

$f(x) = 4x_1^2 + x_2^2$ $\nabla f = \begin{bmatrix} 8x_1 \\ 2x_2 \end{bmatrix}$

So take $\Delta x = \begin{bmatrix} -8x_1 \\ -2x_2 \end{bmatrix}$.



optimal solution.

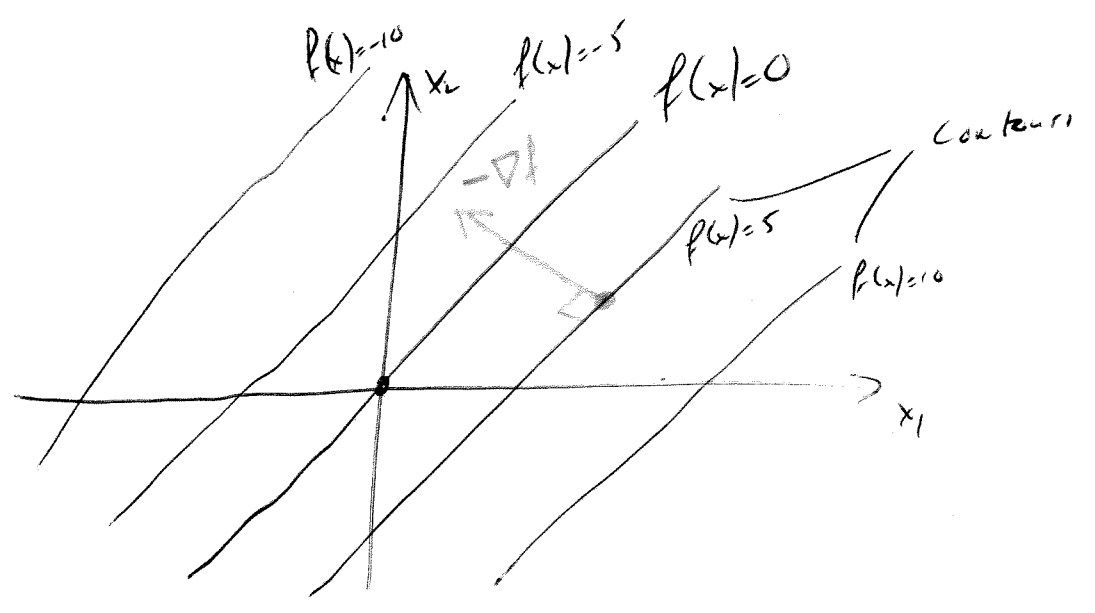


Gradient is orthogonal to contours.

For linear functions:

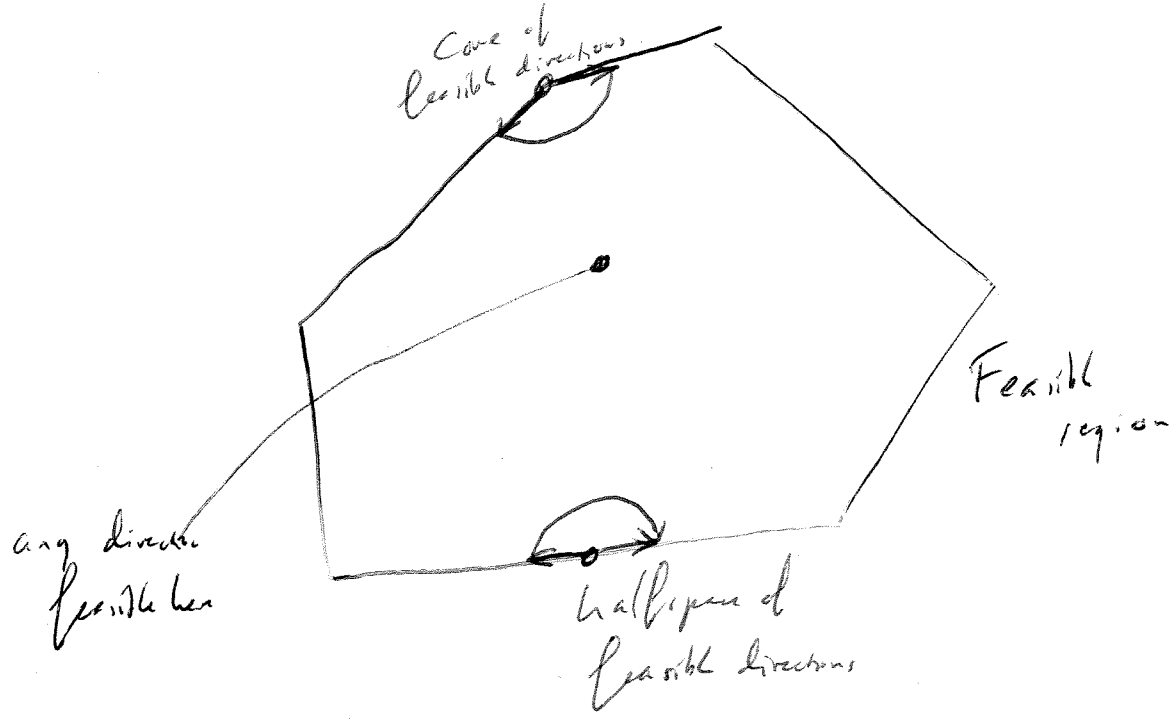
$$f(x) = 5x_1 - 3x_2$$

$$\nabla f = \begin{bmatrix} 5 \\ -3 \end{bmatrix}$$

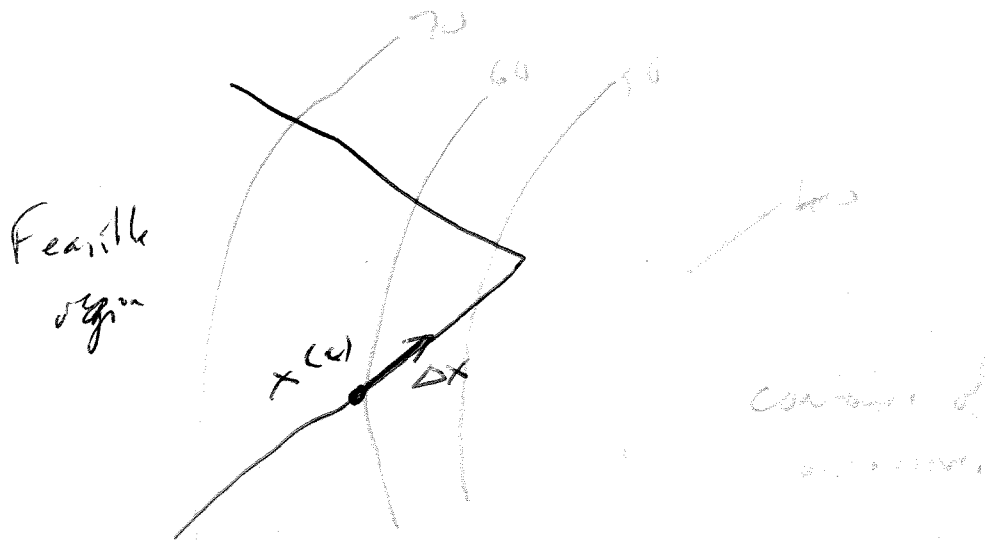


Feasible directions

Vector Δx is a feasible direction at the current solution $x^{(k)}$ if point $x^{(k)} + \lambda \Delta x$ violates no model constraint for $\lambda > 0$ sufficiently small.

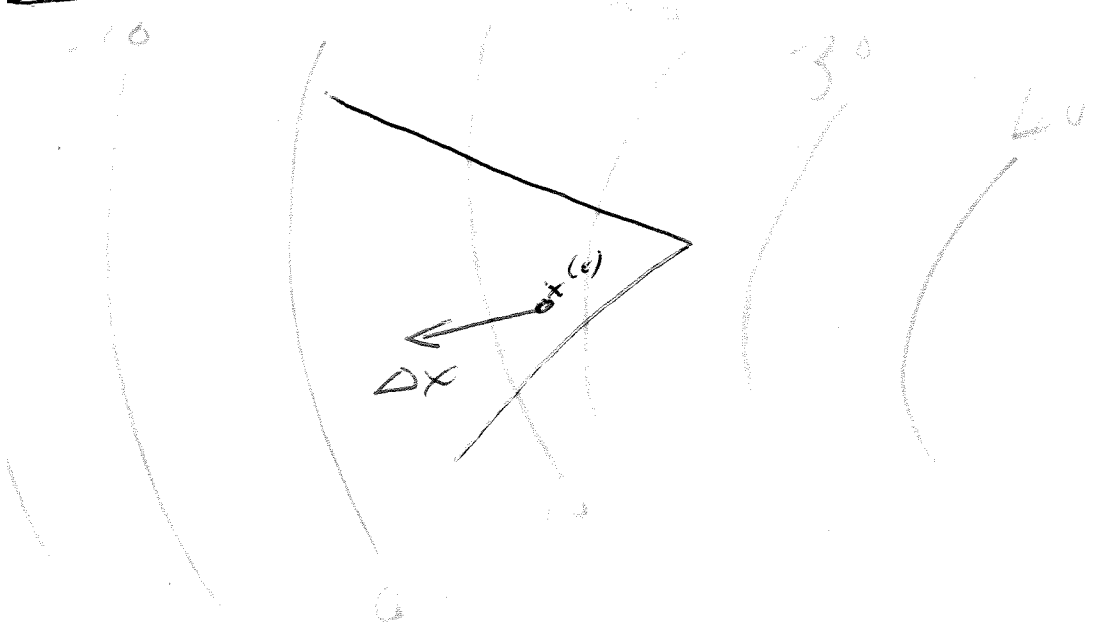


Improving feasible direction.



Can't move in gradient direction.

Can find a direction that improves the objective and maintains feasibility. So $x^{(k)}$ not local minimizer.
 can ~~find~~ ^{move} until objective no longer improves or until no longer feasible.

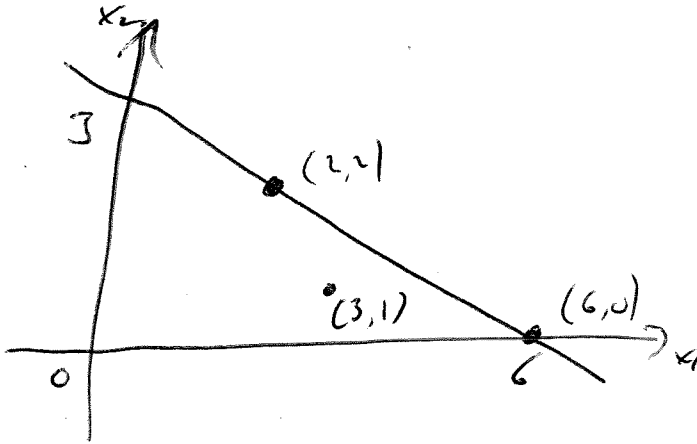


Unbounded :
 Can find feasible solution with arbitrarily ~~large~~ good function values.

Active constraint:

A constraint is active at $x^{(k)}$ if it holds at equality.

Eg:



$$\begin{aligned} x_1 + 2x_2 &\leq 6 \\ x_1 &\geq 0 \\ x_2 &\geq 0. \end{aligned}$$

$x_1 + 2x_2 \leq 6$ active at $(2, 2)$.

$x_1 + 2x_2 \leq 6, x_2 \geq 0$ active at $(6, 0)$

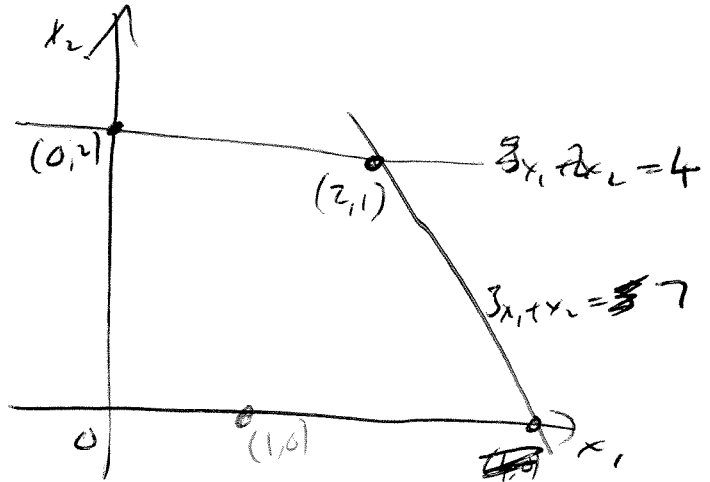
No constraints active at $(3, 1)$.

Equality constraints are always active.

Feasible direction with active constraints.

Eg: Have

$$\begin{aligned} 3x_1 + x_2 &\leq 7 \\ x_1 + 2x_2 &\leq 4 \\ x_1 &\geq 0 \\ x_2 &\geq 0 \end{aligned}$$



Feasible directions $\Delta x = (\Delta x_1, \Delta x_2)$ at $x = (2, 1)$ must satisfy:

$$\begin{aligned} 3\Delta x_1 + \Delta x_2 &\leq 0 \\ \Delta x_1 + 2\Delta x_2 &\leq 0 \end{aligned}$$

Since these constraints are active at $x = (2, 1)$.

Can have $\Delta x_1 < 0$ and/or $\Delta x_2 < 0$.

At $x = \text{~~(1,0)~~ (0,2)}$, feasible directions $\Delta x = (\Delta x_1, \Delta x_2)$

Satisfy:

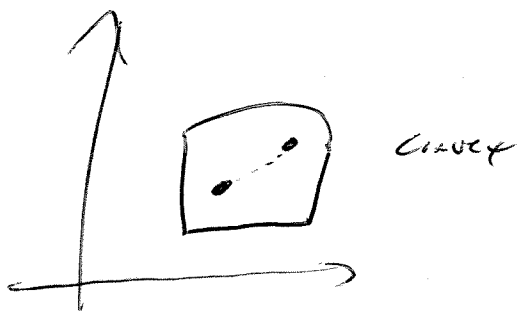
$$\left. \begin{aligned} \Delta x_1 + 2\Delta x_2 &\leq 0 \\ \Delta x_1 &\geq 0 \end{aligned} \right\} \text{active constraints at } x = (0, 2)$$

Can have $\Delta x_2 < 0$ and/or $3\Delta x_1 + \Delta x_2 > 0$

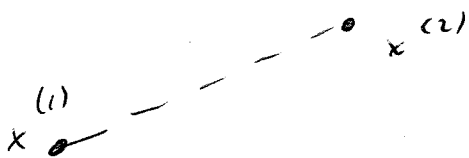
At $x = (1, 0)$: Need $\Delta x_2 \geq 0$, otherwise don't care.

Convex Set

A feasible set of an optimization problem is convex if the line segment between any two feasible points is entirely in the feasible region.



Line segment between two points $x^{(1)}$ and $x^{(2)}$:



$$x^{(2)} = x^{(1)} + (x^{(2)} - x^{(1)})$$

Line segment:

$$x = x^{(1)} + \lambda (x^{(2)} - x^{(1)}), \quad 0 \leq \lambda \leq 1$$

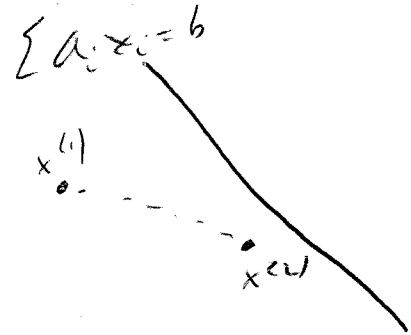
$$= (1-\lambda)x^{(1)} + \lambda x^{(2)}$$

If not convex, can get local min that aren't global, even for a linear objective function. (Note appears two pages later, so don't need this line.)

Note: If all constraints are linear then the feasible region
 is convex. \Rightarrow

Why?

Consider constraint $\sum_{i=1}^n a_i x_i \leq b$



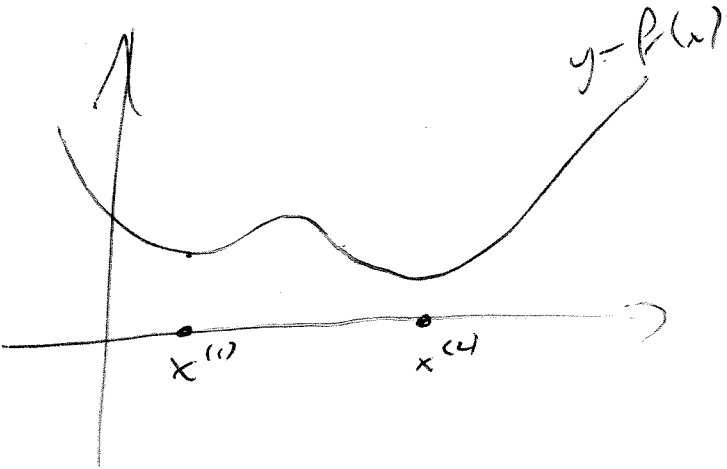
Let $x^{(1)}$ and $x^{(2)}$ satisfy this constraint.

\Rightarrow Let $\bar{x} = (1-\lambda)x^{(1)} + \lambda x^{(2)}$, $0 \leq \lambda \leq 1$, a point on the line segment.

$$\begin{aligned}
 \text{Then } \sum_{i=1}^n a_i \bar{x}_i &= \sum_{i=1}^n a_i ((1-\lambda)x^{(1)} + \lambda x^{(2)}) \\
 &= (1-\lambda) \sum_{i=1}^n a_i x^{(1)} + \lambda \sum_{i=1}^n a_i x^{(2)} \\
 &\leq (1-\lambda)b + \lambda b \quad \text{since } 0 \leq \lambda \leq 1 \\
 &= b
 \end{aligned}$$

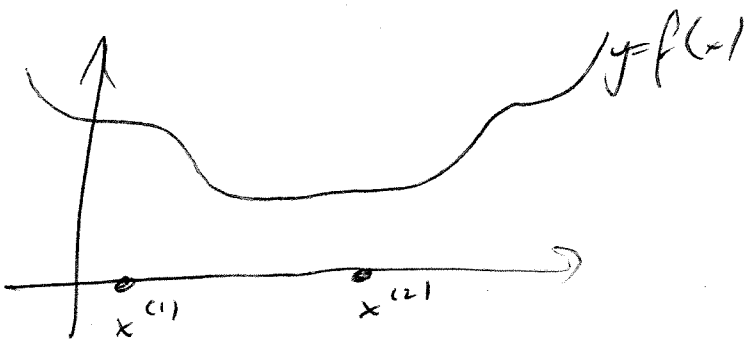
Unimodal function

An objective function is unimodal if the straight line from every point x in its domain to every better point is an improving direction.



Not unimodal

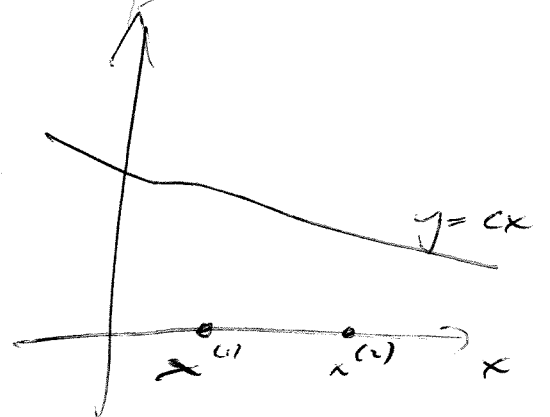
$x^{(2)}$ is better than $x^{(1)}$, but as move from $x^{(1)}$ to $x^{(2)}$ the function value increases.



Unimodal.

Unimodal:
one valley,
with sides always
going up ~~up~~ up
never down.
Note: sides cannot be flat.

Linear objective functions are unimodal



∴ If the objective function of an optimization model is unimodal and the constraints produce a convex feasible set, every local optimum is a global optimum. and problems can be well solved by improving search. || EXAMPLE: Linear programming.

Optimal Solutions

Every local optimum to an LP is a global optimum

A feasible solution to a linear program is a **BOUNDARY POINT** if at least one inequality constraint that can be strictly satisfied is satisfied at equality at the given point. Otherwise, it is an **INTERIOR POINT**.

Eg: $x_1 + x_2 \leq 10$
 $x_1 \geq 0$
 $x_2 \geq 0$

(5,5) boundary
 (5,4) interior

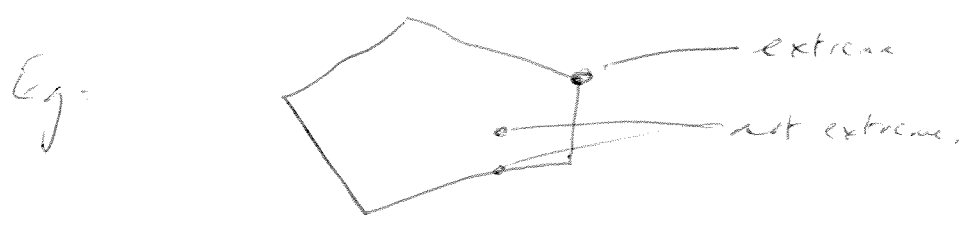
Eg: $x_1 + x_2 \leq 10$
 $x_1 + x_2 \geq 10$
 $x_i \geq 0$
 Boundary points: (10,0), (0,10). Other interior.

Eg: $x_1 + x_2 + x_3 \leq 10$
 $x_1 + x_2 \geq 7$
 $x_3 \geq 3$
 $x_1 + 2x_2 \leq 10$
 $x_1, x_2, x_3 \geq 0$

} imply $x_1 + x_2 + x_3 = 10$
 $x_1 + x_2 = 7$
 $x_3 = 3$

Interior point: $x_1 = 5, x_2 = 2, x_3 = 3$
 ~~$x_1 = 7, x_2 = 0, x_3 = 3$~~
 Boundary point: $x_1 = 4, x_2 = 3, x_3 = 3$
 or $x_1 = 7, x_2 = 0, x_3 = 3$

Extremal points of convex sets are those that do not lie within the line segment between any two other points in the set.



Note: Every optimal solution to a typical linear program will be a boundary point of its feasible region.

Why? ~~Push~~ Push the contours to the boundary.

A "non-typical" LP:

$$\begin{array}{ll} \text{min} & 0 \\ \text{s.t.} & x_1 + x_2 \leq 10 \\ & x_1 \geq 0 \\ & x_2 \geq 0. \end{array}$$

$$\begin{array}{ll} \text{min} & x_1 \\ \text{s.t.} & x_1 \leq 5 \\ & x_1 \geq 5 \\ & x_1 \geq 0. \end{array}$$

Note: If a linear program has a unique optimal solution,

then optimum must occur at an extreme point of the feasible region.

Why? Again, push the contours to the boundary.

Note: If a linear program has an optimal solution, it has one at an extreme point.