

SEQUENCES & SUMMATIONS (§2.4)

DEFN A sequence is a function from a subset of the set of integers (usually either $\{0, 1, 2, \dots\}$ or $\{1, 2, 3, \dots\}$) to a set S .

The term a_n is the image of the integer n .

Eg: $a_1 = 3$ $a_2 = 6$ $a_3 = 12$ $a_4 = 24$...

so $a_n = 3 \cdot 2^{n-1}$ GEOMETRIC PROGRESSION

Eg: Special integer sequences: see Nick Slovic's Online encyclopedia of integer sequences. (Handout.)

Summations:

Thm If a and r are real numbers and $r \neq 1$, then $\sum_{j=0}^n ar^j = \frac{ar^{n+1} - a}{r-1}$

Proof Let $S = \sum_{j=0}^n ar^j$

$$\begin{aligned} \text{Then } rS &= \sum_{j=0}^n ar^{j+1} = ar^{n+1} + \sum_{j=0}^n ar^j - a \\ &= ar^{n+1} + S - a \end{aligned}$$

Rearranging: $(r-1)S = ar^{n+1} - a$

so $S = \frac{ar^{n+1} - a}{r-1}$



CARDINALITY

DEFN The sets A and B have the same CARDINALITY if and only if there is a one-to-one correspondence from A to B .

DEFN A set that is finite or has the same cardinality as the set of positive integers is called COUNTABLE. If an infinite set is

countable, write $|S| = \aleph_0$. A set that is not countable is UNCOUNTABLE.
 ↑
 aleph null
 ↖ first letter of Hebrew alphabet.

Eg: The set of squares is countable:

$$1 \rightarrow 1, 2 \rightarrow 4, 3 \rightarrow 9, 4 \rightarrow 16, \dots$$

Eg: The set of positive rational numbers is countable.

For proof - see text.

Eg: The set of positive real numbers is uncountable.

Proof: see text.

RECURSIVE DEFINITIONS & STRUCTURAL INDUCTION (§4.3)

Recursively defined functions:

Basis Step: Specify the value of the function at zero.

Recursive Step: Give a rule for finding its value at an integer from its values at smaller integers.

Eg: Fibonacci Numbers:

$$f_0 = 0, f_1 = 1, f_n = f_{n-1} + f_{n-2}$$

$$\text{So } f_2 = 1, f_3 = 2, f_4 = 3, f_5 = 5, f_6 = 8, f_7 = 13, f_8 = 21, \dots$$

Let $\alpha = \frac{1 + \sqrt{5}}{2}$, the GOLDEN RATIO. $\alpha \approx 1.618$

$$\alpha \text{ solves } \alpha^2 - \alpha - 1 = 0. \text{ Also, } \frac{1}{\alpha} = \alpha - 1.$$

Thm If $n \geq 2$ is even then $\frac{f_n}{f_{n-1}} < \alpha$. If $n \geq 3$ is odd then $\frac{f_n}{f_{n-1}} > \alpha$

Proof base case: $\frac{f_2}{f_1} = \frac{1}{1} = 1 < \alpha$ $\frac{f_3}{f_2} = \frac{2}{1} = 2 > \alpha$

Inductive Step:

$$\frac{f_n}{f_{n-1}} = \frac{f_{n-1} + f_{n-2}}{f_{n-1}} = 1 + \frac{f_{n-2}}{f_{n-1}} = 1 + \frac{1}{\left(\frac{f_{n-1}}{f_{n-2}}\right)}$$

$$\text{If } n \text{ even: } \frac{f_n}{f_{n-1}} = 1 + \frac{1}{\left(\frac{f_{n-1}}{f_{n-2}}\right)} \leq 1 + \frac{1}{\alpha} = 1 + (\alpha - 1) = \alpha$$

$$\text{If } n \text{ odd: } \frac{f_n}{f_{n-1}} = 1 + \frac{1}{\left(\frac{f_{n-1}}{f_{n-2}}\right)} > 1 + \frac{1}{\alpha} = 1 + (\alpha - 1) = \alpha$$

Recursively defined sets & structures

Eg: The set of full binary trees can be defined recursively:

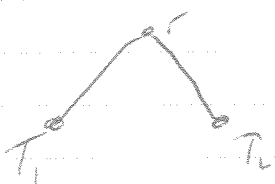
Basis Step: Full binary tree consisting of a single vertex, the root r .

Recursive Step: If T_1 and T_2 are disjoint full binary trees, there is a full binary tree, denoted by $T_1 \cdot T_2$, consisting of a root r together with edges connecting the root ~~of each~~ to each of the roots of the left subtree T_1 and the right subtree T_2 .

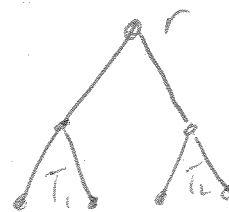
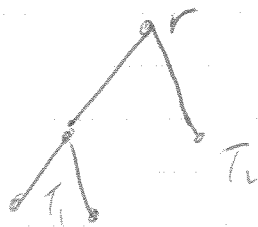
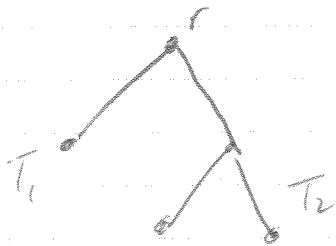
Basis step:

r

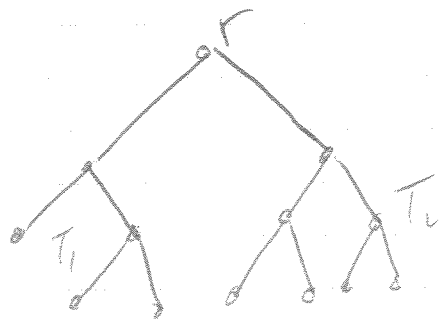
Step 1:



Step 2:



Step 3:



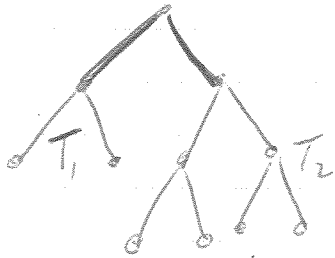
etc

Defn The height $h(T)$ of a full binary tree:

Basis Step: If T only contains a root node then $h(T) = 0$

Recursive Step: If $T = T_1 \circ T_2$ then $h(T) = 1 + \max(h(T_1), h(T_2))$

Eg.



$$\begin{aligned} h(T_1) &= 1 \\ h(T_2) &= 2 \\ h(T) &= 3 \end{aligned}$$

after theorem, can be checked:

$h(T) = 0$	$2^{0+1} - 1 = 1$
$h(T_1) = 1$	$2^{1+1} - 1 = 3$
$h(T_2) = 2$	$2^{2+1} - 1 = 7$
$h(T) = 3$	$2^{3+1} - 1 = 15$

Let $n(T)$ = number of vertices of full binary tree.

Theorem $n(T) \leq 2^{h(T)+1} - 1$

Proof

See text for details. Use structural induction.

Basis step: If only have root node then $h(T) = 0, n(T) = 1$

Have $n(T) = 1 + n(T_1) + n(T_2)$

$$\leq 1 + \max(n(T_1), n(T_2))$$

h increases by 1, while $n(T)$ goes up by a factor of 2.

